

	Type	Hits	Search Text
1	BRS	133 7	graphic near3 engine
2	BRS	289 5	vector near3 processor
3	BRS	227	((input/output) or I/O) near3 hub
4	BRS	8	((graphic near3 engine) or (vector near3 processor)) and (((input/output) or I/O) near3 hub)
5	BRS	472 7	((input/output) or I/O) near3 switch\$3
6	BRS	98	((graphic near3 engine) or (vector near3 processor)) and ((((input/output) or I/O) near3 hub) or (((input/output) or I/O) near3 switch\$3))
7	BRS	20	((graphic near3 engine) or (vector near3 processor)) and ((((input/output) or I/O) near3 hub) or (((input/output) or I/O) near3 switch\$3))) and (transceiver or (transmitter and receiver))
8	BRS	29	((graphic near3 engine) or (vector near3 processor)) and ((((input/output) or I/O) near3 hub) or (((input/output) or I/O) near3 switch\$3))) and (((input/output) or I/O) near3 node)
9	BRS	228 6	(((input/output) or I/O) near3 node)
10	BRS	1	(graphic near3 engine) and (((input/output) or I/O) near3 hub) or (((input/output) or I/O) near3 switch\$3)) and (((input/output) or I/O) near3 node))
11	BRS	566 4	graphic near3 (engine or processor)
12	BRS	15	(graphic near3 (engine or processor)) and (((input/output) or I/O) near3 hub) or (((input/output) or I/O) near3 switch\$3)) and ((((input/output) or I/O) near3 node))
13	BRS	0	((graphic near3 engine) or (vector near3 processor)) and (((input/output) or I/O) near3 hub)) and ((point-to-point) or link-to-link)
14	BRS	8	((graphic near3 engine) or (vector near3 processor)) and (((input/output) or I/O) near3 hub)) and (point or link)
15	BRS	123 642	(point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)
16	BRS	3	(graphic near3 engine) and ((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 node))
17	BRS	1	(graphic near3 engine) and ((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 hub)
18	BRS	56	((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 hub)
19	BRS	5	((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 hub)) and (graphic near3 (engine or processor))
20	BRS	107 100	(transceiver or (transmitter and receiver))

	Type	Hits	Search Text
21	BRS	5	((transceiver or (transmitter and receiver))) and (((input/output) or I/O) near3 hub) and ((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link))
22	BRS	0	((((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 hub)) and (graphic near3 (engine or processor))) and (((transceiver or (transmitter and receiver))) and (((input/output) or I/O) near3 hub) and ((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)))
23	BRS	22	("5422883" "5450411" "5621898" "5640392" "5712664" "5742847" "5758075" "5758105" "5761430" "5761448" "5761516" "5867180" "5872994" "5941968" "5948080" "5961617" "5977997" "5995121" "6011784" "6032211" "6148357" "6151651").PN.
24	BRS	781 2	link near3 interface
25	BRS	13	((point-to-point) or (point near2 point) (peer-to-peer) or (peer near2 peer) or (link-to-link) or (link near2 link)) and (((input/output) or I/O) near3 hub)) and (link near3 interface)
26	BRS	101 2	node with transceiver
27	BRS	185	(node with transceiver) and point-to-point
28	BRS	1	((node with transceiver) and point-to-point) and ((graphics or video) near3 engine)
29	BRS	6	(node with (transceiver or (transmitter or receiver))) and ((graphics or video) near3 engine)
30	BRS	129	(node with (transceiver or (transmitter or receiver))) and ((graphics or video) near3 (engine or controller))
31	BRS	3	(node with (transceiver or (transmitter or receiver))) with ((graphics or video) near3 (engine or controller))
32	BRS	0	(node with (transceiver or (transmitter and receiver))) with ((graphics or video) near3 (engine or controller))
33	BRS	69	(node with (transceiver or (transmitter and receiver))) and ((graphics or video) near3 (engine or controller))
34	BRS	10	((input/output) or I/O) near3 hub) with (transceiver or (transmitter or receiver))
35	BRS	2	HyperTransport
36	BRS	464	HyperTransport or ((Lightning near2 Data near2 Transport) or (LDT))
37	BRS	4	(HyperTransport or ((Lightning near2 Data near2 Transport) or (LDT))) and (point-to-point or node-to-node)
38	BRS	0	(HyperTransport or ((Lightning near2 Data near2 Transport) or (LDT))) and (((input/output) or I/O) near3 hub)
39	BRS	785	(enabl\$3 or disabl\$3) with ((graphics or video) near3 (engine or controller))
40	BRS	122	((enabl\$3 or disabl\$3) with ((graphics or video) near3 (engine or controller))) and (configuration near3 register)
41	BRS	1	5978860.pn.

	Type	Hits	Search Text
42	BRS	190	peripheral near3 bus near3 cycle
43	BRS	0	(peripheral near3 bus near3 cycle) with (((input/output) or I/O) near3 hub)
44	BRS	6	(peripheral near3 bus near3 cycle) with (((input/output) or I/O) near3 (hub or switch or controller))
45	BRS	3	peripheral near3 transaction near3 bus near3 cycle
46	BRS	29	(graphic near3 (engine or controller)) and (((input/output) or I/O) near3 hub)and chipset
47	BRS	1	6466226.pn.
48	BRS	1	6466226.pn. and interface\$3
49	BRS	1	6466226.pn. and bus
50	BRS	31	((graphic or video) near3 engine) and ((graphic or video) near3 bus) and ((graphic or video) near3 packet)